FALL 2017 Recommended course offerings for First-Year students

ART 001: Art and Architecture History: Ancient to Medieval 4 Credits   CRN 43721
Survey of art and architecture around the globe, from the world's earliest artistic and architectural production through the 14th century. European, Middle Eastern, African, Asian and Central and South American works are covered. The course also serves as an introduction to the vocabulary, concepts, and methods of art and architectural history. Required for all majors in department.   Attribute/Distribution**:** HU   *An ideal first art class*

ART 003: Two-Dimensional Design   4 Credits   Two sections offered – CRN's 43090, 43095
This class will present the foundations necessary to understand, discuss and create in the two-dimensional visual world. Using variety of materials and techniques and digital media, students will explore the concepts of line, form, shape, value, texture, space and color. Required for all majors in department.   Attribute/Distribution: HU   *A good introduction for students considering graphic design.*

ART 004: Three-Dimensional Design   4 Credits   Two sections offered – CRN's 43096, 43097
An introduction to the basic elements and principles of design. Involves use of various materials to solve 3D design problems in studio and computer lab. Problem solving in variety of materials for 3D design including assemblages, models, constructions, and conceptual forms. Required for all majors in department. Required for all majors in department.   Attribute/Distribution: HU
A good introduction for students considering architecture or product design.

ART 007: Digital Photography I   4 credits CRN 42305
Intensive work in photography as fine art using digital input and output. Lectures, demonstrations, critiques.
Attribute/Distribution: HU

ART 011: Drawing I   4 Credits   two sections offered– CRN's 42871, 41469
Concepts and practice of drawing, both traditional and contemporary. Includes drawing from life and an introduction to materials and techniques. Required for Art and Design majors in department.
Attribute/Distribution: HU

ART 013: Sculpture I   4 Credits, CRN 41767
Projects directed toward developing design in sculpture. Exploration of materials and their application. Emphasis on sculptural form as it relates to techniques.   Attribute/Distribution: HU

Art 090: The Art of Self Portrait: From auto-portrait to selfie 3 Credits, CRN 43838
This course explores the significance, prevalence and practice of self-portraiture starting with the Renaissance and continuing to the present day. It will be a combination seminar and studio where students will put research into practice and create a series of self-portraits in a variety of styles and materials. Attribute/Distribution: HU
Course full-fills a FYC- First Year Seminar class requirement.

Arch 095: Digital Drawing   4 credits, CRN 44024
Introduction to digital drawing with an emphasis on the latest computer programs used in design, architecture, and engineering practice. The act of drawing embodies a kind of magic. This magic has become even more awe inspiring through the development of powerful three-dimensional drawing, rendering, and BIM programs. Learn the basics of AutoCAD, SketchUp, Revit, and Rhino through simple design projects of your own creation. The course is geared towards freshman and sophomores eager to acquire skill with these programs and learn more about design and the built environment. Course fulfills studio elective for architecture major program requirements.   Attribute/Distribution**:** HU

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